

Charmayne's Quilling and Curly Cues

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3d head attachment

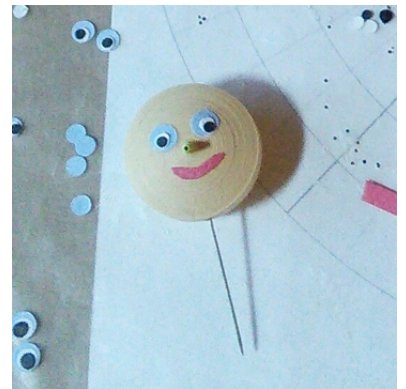


Having the body secure but separate from the head has several advantages. a) It lets the head swivel. b)The neck can be skinnier than normally would support the head. c)The figure can be put into a smaller box to store or transport. I also use this method to add support to a permanently attached head. Paper clips work well also.

Safety note: if you use pins don't let children handle your figure unless the head is permanently attached to the body for extra support. No poked fingers, please!

Make the body and flatten the top of the cone slightly to rest the head on or if a neck is desired, push up the center a bit. Add glue inside and let dry. The cone should naturally have a small hole in the center (from the quilling tool). Try not to let the glue build up and become a thick plug in the end because it will make it difficult to push the pin through the hole.

Make your 2 head pieces and dome each slightly. Add glue to the concave sides and let dry. Pick a straight pin with a ball head on it which is small enough to fit inside the two halves of your head and has a shorter pin length than the body height. You don't want the pin to poke out! Once the halves are dry, insert the ball in the cavity space and glue the head pieces together, trapping the pin. Let dry.



After your person or creature is finished, connect the two parts by pushing the pin down into the body through the hole. As an added precaution I add a circle of card stock to the inside of the body so the pin is covered. This is also a good base for legs.

